Micromega Corporation

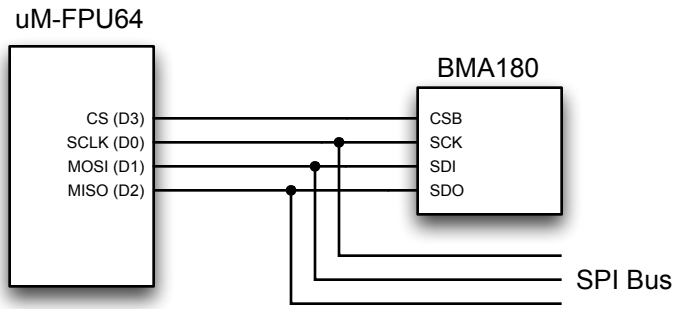
Code Example
uM-FPU64

BMA180 3-axis Accelerometer

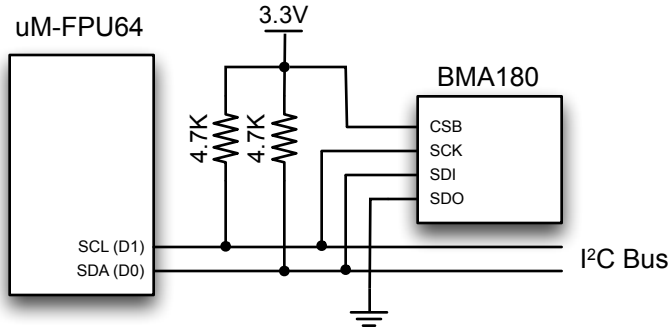
Introduction

This code example provides FPU functions for interfacing the BMA180 3-axis accelerometer to the uM-FPU64 using an SPI or I²C interface.

Connecting the BMA180 to the FPU using SPI



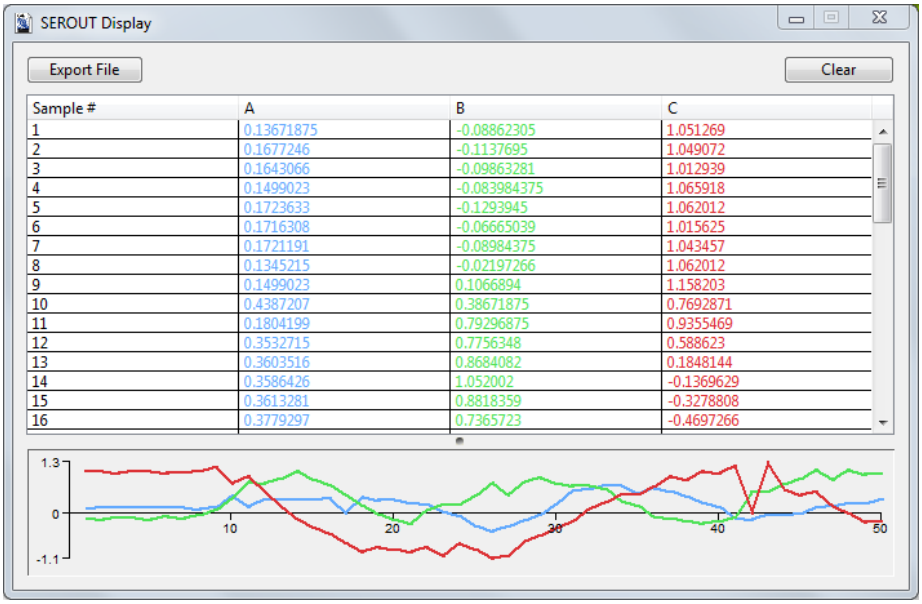
Connecting the BMA180 to the FPU using I²C



Using the SEROUT Display in the uM-FPU64 IDE

When the IDE is connected to the FPU chip and debugging is enabled, all output sent to `SEROUT` is captured by the IDE and can be displayed in one of the ***SEROUT Display*** windows. Tab-delimited data can be displayed in a table and as a graph. The following diagram shows how the output from the *test-bma180.ino* program.

Select the *Window>Serial Setup Options…* menu item, select the ***SEROUT*** tab, and select the option to display ***Table and Graph***.



The graph shows the data from the 3-axis BMA180 accelerometer as the accelerometer is being moved in different orientations. The graph is auto-scaling and is intended to give a quick visual representation of the data. If further analysis is required, the data can exported to a tab-delimited file using the ***Export File*** button.

FPU Functions

Arduino test file: *test_bma180.ino*
FPU functions: bma180-spi.fp4
bma180-i2c.fp4

`bma_init`

Initializes the SPI or I²C interface and resets the BMA180.

`bma_write_enable(long)`

If *arg1* is zero, writing to the image registers is disabled. If *arg1* is non-zero, writing to the image registers is enabled.

`bma_write(long, long)`

Writes a data byte to BMA180 image register. The register address is passed as *arg1*, and the data byte is passed as *arg2*.

`bma_read(long) long`

Reads a data byte from a BMA180 image register. The register address is passed as *arg1*, and the data byte returned in register 0.

`bma_readacc`

Read the X, Y, and Z acceleration registers, and converts the values to floating point gravitational units (g). The values are returned in registers *xacc*, *yacc*, *zacc*.

`bma_read_temp() long`

Reads the temperature register, and converts the value to floating point degrees Celsius. The value is returned in register 0.

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uM-FPU64 features shown in Code Example

Compiler Functions and Procedures	uM-FPU64 Instructions
`devio(SPI,…)`	`DEVIO`
`devio(I2C,…)`	`DEVIO`

Shows a demonstration of the uM-FPU64 IDE ***SEROUT Display*** window.

Further Information

See the Micromega website (http://www.micromegacorp.com) for additional information regarding the uM-FPU64 floating point coprocessor, including:

uM-FPU64 Datasheet
uM-FPU64 Instruction Set
uM-FPU64 IDE User Manual
uM-FPU64 IDE Compiler Manual